

## PE

Dance skills – learning a Christmas routine.

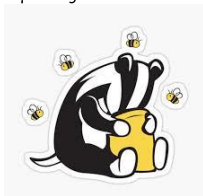
Yoga – breathing, balance & control as well as activities to improve core strength.  
Mindful minutes.



Kids Yoga

## ENGLISH

Narrative planning & writing based on 'The very hungry Badger'. A focus on story openings & characters.



Children will say their plan out loud using the talk for writing approach & Tales Toolkit. Outdoors, the children will innovate 'The very Hungry Badger' using Tales Toolkit, Talk for Writing & Story Mountains.

### HANDWRITING

First joins e.g. in, im, an, ar, ai, en  
Re-visiting to improve letters  
e.g. s, e, m, b & f.

### READING/SPELLING

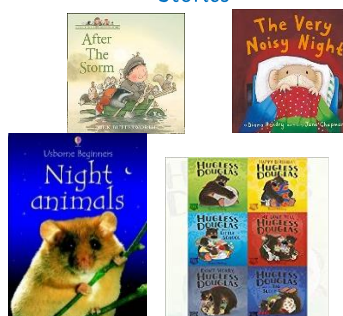
Reading books.  
High Frequency & Tricky words plus Year 1 & Year 2 Common Exception words. Phonics games - blending to read & segmenting to spell using sounds taught.

## Red Kites Class



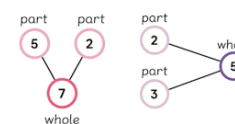
Week commencing  
23<sup>rd</sup> November 2020

## Stories



## MATHS

Part + part = whole method for Addition  
(cherry method)



Working out the whole, or missing part in the method

Challenge Part + part + part = whole

Application to Number word problems

Using practical resources e.g. cubes, counters, Numicon to support learning

Counting in 5s, filling in missing numbers

Counting in 2s, filling in missing numbers

What number am I? Number and Number word writing as well as reasoning skills

Ordering numbers from lowest to highest, highest to lowest

## MUSIC

Songs & rhymes about animals.

Playing percussion instruments to accompany singing, following a rhythm.

Winter songs.  
Christmas songs.



## Art

Rob Biddulph Eugene the Owl Tutorial.

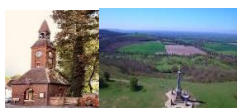
Focus on an artist e.g. Goldsworthy to produce a piece of 'Natural Art' – using outdoor, natural materials to fill an outline of an animal.

Water colour paintings of animals.  
Clay sculpture – to create a hedgehog.



## GEOGRAPHY

Learning about the human and physical features of our local environment – our school & Wendover. We will also look at mapping skills.



## COMPUTING

Using Scratch on a learn pad to find out about algorithms by programming a sprite to move.

Using Purple Mash to play health related teaching games.



Phonics and Maths games.

## PSHE

Circle time games to promote discussion and questions.

Class Council Circle Time.

## FINE MOTOR

Cutting activities.  
Funky Fingers  
Pushing & pulling activities.

